

Module Title: Beverage and Bar Operations

Module Code: B1183

Level: BAIHTM – 2nd Semester...Lesson Plan

S. No.	Units	Topics / Activities
1	The Beverage: Introduction	<ul style="list-style-type: none">• Historical Overview• Defining Beverage• Classification of Beverages
2	Fermented Beverages	<ul style="list-style-type: none">• Wine: Introduction and History• Classification of Wine• Viticulture and Vinification• Factors Affecting Quality of Wine• Wine Producing Countries• Champagne Production• Serving of Wines• Beer: Introduction and History• Major Ingredients of Beer• Brewing Process• Types of Beer
3	Distilled and Compound Beverages	<ul style="list-style-type: none">• Process of Distillation• Whisky and Types• Vodka and Types• Gin and Types• Tequila and Types• Rum and Types• Liqueurs and Types• Brandy and Types• Judging the Quality of Spirits
4	Responsible Alcohol Service	<ul style="list-style-type: none">• Introduction to Responsible Alcohol Service (RSA)• Alternative Beverages• Blood Alcohol Content (BAC) and Symptoms• Checking Identifications• Identifying Levels of Intoxication

		<ul style="list-style-type: none"> • Bar Traffic Light System • Refusing Service of Alcohol
5	Tobacco	<ul style="list-style-type: none"> • Introduction and History of Tobacco • Chemicals in Tobacco • Tobacco Products • Tobacco Farming and Curing • Cigar Production
6	Fundamentals of Bar	<ul style="list-style-type: none"> • Introduction to Bar and Beverage Business • Interior Design and Environmental Planning • Table Setting and Arrangements • Planning for Traffic Flow • Bar Layout • Bar Equipment, Accessories, and Tools
7	The Bartender and Mixology	<ul style="list-style-type: none"> • Role of the Bartender • Responsibilities of a Bartender • Art of Mixology • Drink Preparation Methods
8	Beverage Receiving, Storing, and Issuing Control	<ul style="list-style-type: none"> • Establishing Bar Inventory Process • Requisition Process • Purchasing Process • Receiving Process • Storing Process • Issuing Process • Preventing Pilferage and Fraud